

In Inductions.

Rules of Philosophizing

1. More causes of Natural events are not to be admitted than are true and sufficient to explain the Phenomena.
2. Effects of the same kind to be ascribed to the same causes.
3. The Qualities of Bodies which cannot be varied and which are found in all Bodies on which experiment can be made are to be considered as qualities of all Bodies whatsoever.
4. In Experimental Philosophy Propositions collected from the Phenomena by induction, are to be deemed notwithstanding contrary Hypotheses.

2 either accurately true or nearly so  
unlike other Phenomena occur by which  
they may be rendered either more ac-  
curate or liable to exception

Examples Illustration of these Qualities

Matter

Definition Extension, Divisibility  
Solidity attraction Repulsion

- Extension - Three Dimensions  
- Divisibility - in infinitum

Remarks on the Mathematical

Demonstrations of this property  
of matter  
- Actual Divisibility carried to

great lengths by art as well as  
Nature - Examples -

- 1 Light
- 2 Microscopic objects
- 3 Odorous substances
- 5 Metallic Arts
- 4 Chemical solution

Solidity & the Distinguishing property  
of matter - Difference between  
Physical and Mathematical Solidity  
- Impenetrability - Apparent impen-  
etrability of bodies - Particles of matter  
not in contact, & proved from Elasticity  
compressibility, contraction by cold and  
by Chemical union. - Therefore in

the same bulk there may be differ-  
quantities of matter - Condensed par-  
ticles suppose the same in all bodies  
Density - Let M be the quantity of  
matter B the bulk and D the Density

Then

$$M \doteq B \cdot D$$

$$M \doteq \frac{B \cdot D}{D}$$

Therefore

$$M \doteq \frac{B \cdot D}{D}$$

$$B \doteq \frac{M}{D}$$

$$D \doteq \frac{M}{B}$$

Weight is an accurate measure of the quantity  
of matter - suppose the unequal particles  
of the same weight and bulk - uncertain

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Attraction

Cohesion - Acts most powerfully when the bodies are in apparent contact and decreases rapidly by a law not yet discovered.

Phenomena

1. Bodies floating on water ~~are~~ attract each other.
2. Water rises on the sides of the containing vessel.
3. Glass plates held contiguous attract the water in which they are immersed, and raise it high between them above the level of the external water.
4. Capillary tubes raise the water to heights inversely proportional to their diameter.

5. Surfaces of hard bodies brought into apparent contact, strong by cohesion -

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Attraction of  
Gravity  
Gravity — A body unsupported  
descends towards the Earth — in a line  
perpendicular to the surface — attraction  
of the Earth is the same on all sides  
of the globe — Extends to the greatest  
height we can reach without any  
sensible diminution — attraction of  
Mountains — Attraction of Gravity is  
greatest on the surface, and diminishes  
in the inverse proportion of the square  
of the square of the distance upwards  
and the inverse proportion of the distance  
downwards, from the Centre —  
Gravity diminished at the Equator —  
Diminished towards the Poles —  
the Co-sine of the Latitude Earth supposed  
a globe —  
— All bodies gravitate — apparent weight

7  
Attraction  
Repulsion  
Phenomena  
water runs above the vein of a  
dry glass  
2. Oil and Water will not unite  
Dry bodies when powdered will not  
unite  
3. Flea walk on water without  
touching it —  
5. A drop of Mercury on paper  
and iron is round, on all other  
metals flat. —

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Motion  
 In motion is supposed the ex-  
 istence of Space and Time -  
Space is Extension without  
Solidity - ~~Of three Dimensions~~  
 The Subject of Geometrical Invest-  
 gation - ~~Of three Dimensions~~  
 Divisible in infinitum -  
 Absolute and Relative - Vacuum  
Time - Succession of Events - of  
 one Dimension - Divisible in in-  
 finitum - Absolute & Relative -  
 Measures of Time and Space -

### Laws of Motion

1. Every body perseveres in a state of rest or of uniform rectilinear motion unless affected by some external force — Inertia.

2. Every change of motion is proportional to and in the direction of the force impressed.

3. Action and reaction are equal and in opposite directions —

Motion Resolute and Retarded  
 with of three varieties <sup>Direction</sup> ~~Resolute~~  
 Form and Magnitude — Rectilinear  
 Curvilinear — <sup>Uniform</sup> Uniform, Accelerated, Retarded — Velocity —  
 Momentum —

Let  $v$  be the Velocity of the <sup>em.</sup> ~~em.~~  
 & the space ~~and the momentum~~  
 then in Uniform Motion

$$\left. \begin{array}{l} 1. S \doteq T \\ 2. T \doteq \frac{S}{v} \\ 3. v \doteq \frac{S}{T} \\ 4. T \doteq \frac{S}{v} \end{array} \right\} \text{Therefore } \begin{array}{l} S \doteq TV \\ T \doteq \frac{S}{v} \\ v \doteq \frac{S}{T} \end{array}$$

Let  $Z$  = Momentum  $M$  — the quantity of matter and  $v$  the Velocity  
 then in Uniform Rectilinear Motion

$$\begin{array}{l} Z \doteq M \\ Z = v \\ 3. Z \doteq Mv \\ M \doteq \frac{Z}{v} \\ v \doteq \frac{Z}{M} \end{array}$$

The instantaneous action of the moving cause is sufficient to produce continued motion — Inertia or vis inertia. —

## Compound Motion.

A body acted on by two forces represented in quantity and direction by the sides of a parallelogram, will describe the Diagonal in the same time that it would have done the sides by the same velocities separate as of these forces. — Composition and resolution of forces — Complementary resultant. — Equilibrium —

## — Mechanical Powers —

## Lever — Three kinds

1. When the fulcrum is between the power and the weight
2. When the weight is between the power and the fulcrum.
3. When the power is between the weight and the fulcrum.

Equilibrium in all when the power and weight are inversely <sup>proportional to</sup> their distance from the fulcrum. — Balance —

## 2. Wheel and Axle —

Equilibrium when the power is to the weight as the diameter of the axis to the diameter of the wheel —

## Balance

3. Pulley — gives <sup>no</sup> mechanical advantage —

14 In a system of moveable <sup>parts</sup> pulleys  
 there is an Equilibrium when the power  
 is to the weight as  $\frac{1}{2}$  to the number of  
 ropes by which the system is block  
 is suspended — Various other com-  
 binations —

4<sup>th</sup> — Inclined plane  
 Equilibrium when the power is to  
 the weight as the height of the plane  
 to ~~the~~ <sup>its</sup> length — Three varieties —

5 — Wedge  
 Different <sup>and contradictory</sup> opinions respecting this  
 kind of power — Equilibrium has  
 been asserted by theory, ~~and~~ not  
 proved by experiment — Reasons  
 assigned.

6 — Screw  
 Equilibrium when the power is to  
 the weight as the distance of two con-  
 jugate threads to the circumference when

Double and triple  
 — Tangent screw

## Center of Gravity

The center of Gravity is that point round which all the parts of a body ~~balance each other~~ <sup>are equally distant</sup> when the center of Gravity is supported the body remains at rest — Line of direction — when this falls within the base, the body is supported — Center of a single body — of a system, how found.

Of Motion by Gravity  
 in perpendicular line  
 Descent of a body by Gravity — motion perpendicular to the horizon — motion uniformly accelerated — Space as the squares of the times — The velocity at any point would, if continued uniform carry the body thro' twice the space already described — A body on or near the surface of the

10 (with) and  
(descend) very perpendicularly by gra  
"Diameter" - Space of 16.1 feet in  
second - Hence  $16.1 \times T^2 = \text{Space}$

of motion by Gravity

on inclined planes

- Uniformly accelerated - When  
velocity the same as from the so  
perpendicularly height - Times on different planes  
are as their lengths - but velocities are  
the square roots of the lengths  
Times on an inclined plane are  
to the perpendicular as the lengths  
to the height - Descent thro  
the Diameter and all the Chords  
of a circle in the same time

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Pendulum -

Vibration - Point of suspension -  
Center of Oscillation or Percussion  
- Cycloid -

Pendulums of the same length  
vibrate in the same time

The time of vibration in the  
Chords of a Circle is equal to  
the time of descent thro' a line  
the length of the Pendulum

The time of a vibration in  
any arc of a circle or  
a very small arc of a Circle,  
is to the time of perpendicular  
Descent thro' half the length  
of the pendulum as the Circum-  
ference of a Circle to the Diameter.

4. The vibrations in small  
unequal arcs of a circle are nearly  
equal

2  
20  
5. Time of vibration in pendulum  
of different lengths are as the  
square roots of the lengths

6. A cylindrical rod with vibrates  
the same time as a pendulum  
of  $\frac{2}{3}$  its length - & Action of

Application of the Pendulum  
to Clock works - Great and small  
arcs - Effect of heat - Comp. of  
pendulum -

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Of Motion by Collision  
Non-elastic bodies

Equal bodies with equal and con-  
trary motions on collision rest -

A body striking an equal body  
at rest, after collision they both  
rise to half the height of the  
striking body

The Quantity of motion after  
the stroke is the same as before  
the stroke -

4. When the bodies strike in op-  
posite directions, the Diff. of their  
motions before the stroke will  
be the sum of their motions  
after it

5. Motion lost by the one is com-  
municated to the other body -

## Elastic Bodies

6. Equal bodies with equal and contrary motion, after collision both rise to the height from which they descended

7. A body striking an equal body at rest, the striking body remains at rest and the other rises to the height from which the former descended - Thus the striking body loses its whole motion and the other acquires as much

8. If two or more Elastic bodies be struck with one, the latter is pushed from the striking body with the velocity of the striking body, leaving it and all the others at rest.

## Projectile Motion

Sum of the projection & perpendicular Impetus = Horizontal distance of motion

Times of Ascent and Descent the same

First and last velocities the same  
Vertex divides the curve into two equal parts

4. Greatest Range or Range at an elevation of  $45^\circ$

5. If the elevation be equally distant from  $45^\circ$  the ranges will be equal

6. The greatest range is double the Impetus

7. With the same impetus, the ranges are as the sines of

Double the angles of elevations

6. The square of the time of flight  
in seconds multiplied by  
gives the greatest range in  
~~air~~

Observations

Resistance of the air to shot &  
shells very great military strength  
initial velocity - how ascertained  
- Galvini's Pendulum -

Force of Gun powder

Initial Velocity as the square  
root of the charges

Range as the square roots of the  
velocities - <sup>with the same</sup>

Velocities of different shot are  
inversely as the square root  
of their weights

7. With the windage  $\approx \frac{1}{20}$  Calibre  
from  $\frac{1}{3}$  to  $\frac{1}{4}$  of the force of the powder  
is lost. -

8. No change in the velocity  
by varying the weight of the gun,  
by using a wad, by different degrees  
of ramming or firing ~~and~~ the charge

- 26. Change in Different Places -
- 9. Gun powder fire almost in  
vacuity -
- 10. Use of Chamber
- 11. Ruffled pieces - Deflection  
of the ball - cause
- 12. Ruffled Barrels -
- 10. Recoil - not affected by  
present degree of ramming -
- 19. Whether the recoil be owing  
to the resistance of the air in  
the empty gun -

- + Centrifugal, Gyration  
~~Centrifugal Forces~~ -
- Centripetal - Centrifugal propulsive  
force
- Centripetal force as the quantity  
of matter
- As the Distance directly and  
square of the periodic time re-  
ciprocally -
- C. F. would generate, in a  
circle a velocity equal to that  
of a body falling through half  
the radius
- Velocity in Different Points of  
the orbit is reciprocally as Tangent  
to or perpendicular to or in the  
Tangents through those points -
- Areas are proportional to the  
times

6. Squares of the parabolic Area  
proportional to the cubes of the  
Distances. —

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Compound Engines  
In every Engine the Power, and  
Weight will be in Equilibrium when  
they are reciprocally in their velo-  
cities, or Spans moved through. —  
+ There is a great number of Compound  
Engines shown and examined. —

Wheel Carriage — of a Wheel  
Mechanism for <sup>up to</sup> ~~great~~ ~~small~~ wheels compound  
Droking — Hoop Ties — Bent rim —  
Block — Rule for fitting the web —  
Great and small wheels compound  
Made of Yoking — Waggon —  
Single horse carts —

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Strength of Timber

- 1. to mark its length was
- 2. to lean it under
- 3. to mark it crosswise

- 1. Unresumountable by Art -
- 2. very great - Determined by Experiments of several substances -

A wire  $\frac{1}{10}$  of an inch in diam.

of Gold supported a weight of	500
Silver	37
Copper	30
Iron	43
Zinc	4
Lead	1
Zink	1

A rod of iron one inch in diam. supported

— Ditto 2 inches in Diam. 79

A rod of iron 1 inch in diam. 3

Strength of one inch line  
1000

Sham - Beams crosswise

Strength determined by experiment -

A piece of oak one inch square and 36 inch, supported a weight being to its middle of 330

Relative Strength

Oak	12
Yew	11
Ash	10
Elm	9
Walnut	8
Iron, Steel, Stone	7
Beech, Birch, Willow	6

Strength varies in different trees and even different parts of the same tree -

Beams <sup>of</sup> wood are to each other  
as the Section multiplied by the  
and divided by the length —  
Hence the advantage of placing them  
on their smaller sides —

Oblique pressure is to horizontal  
as the Co. sine of the angle of elevation  
to the Radius. — Roof. — Floor  
bridge — Centres

## Hydrostatics

Solids — Fluids — cause of fluidity  
Compressible — incompressible fluids  
Mechanical properties of Metals and  
other incompressible fluids

A fluid has weight — gravitates in  
itself and in every other fluid —

Presses equally in every direction

The pressure is in proportion to the  
bottom and perpendicular height in the  
any regard to the figure of the Surface  
or quantity of the fluid — Hydrostatic  
Paradox

Fluids rise to the same level — surface  
concave — Theory and practice of Levelling

## Resistance of fluids

In proportion to the density of the  
fluid —

- 6. As the square of the Diameter
- 7. As the square of the Velocity
- 8. Solid of least resistance  
Motion of fluids
- 9. Quantity Discharged is in proportion  
to the square of the Diameter of the Orifice  
and square root of the <sup>head</sup> Distance from  
the surface
- 10. Spouts to nearly the height of the reser-  
voir - Water works
- 11. Ancient Aqueducts - Clepsydrae  
and other contrivances for measuring  
time - Method of dividing a by-  
lindred vessel for this purpose
- 12. Springs and Rivers

- Specific Gravity of Bodies
- Bulk - Quantity of matter Density  
Aren -
- 1. Body specifically heavier than a  
fluid sinks, if lighter it swims if  
of the same Sp: G<sup>r</sup> with the fluid rests  
any where in the fluid
  - 2. The weight of a body in water is  
less than in air
  - 3. A body weighed in water loses  
as much of its weight as is equal  
to the weight of a quantity of water  
of the same bulk with the body
  - 4. The weight lost is proportional to  
the surface of the body and specific  
gravity of the fluid
  - 5. The water displaced by a body  
is equal in weight to the body

6. A body's ascends and descends in a fluid, with velocities proportional to the specific Gravities

7. Hydrostatic balance - its construction and use

8. Hydrometers of different constructions

9. Table of specific Gravities

10. ~~Mathematical Observations~~  
Hydraulic Engines

Pneumatics

Compressible fluids - Air  
Mechanical properties of air

1. Gas weight
2. Pressure with a force proportional to its perpendicular height - pressure equal to 15 lbs above sea level on a square inch

3. Air is elastic -
4. Elasticity proportional to the compressing force

5. Spaced inversely proportional to the pressure -
6. Height of the atmosphere
7. Barometer - Measurement of heights by the Barometer -

8. If altitudes be taken in Arithmetical Progression the density of the atmosphere will be in geometrical Progression

9. Air is contained in the pores of bodies — of sound

10. Air the medium of sound — Simple pitches — Continued sound — Velocity — Reflected sound — Echoes — Augmentation of sound

11. Musick sounds — Vibration of strings — Scale — Melody — Harmony — Musick Instruments

Magnetism

Properties of the Magnet

- 1. Attraction iron
- 2. Attraction greatest in different contact, and diminished by a law not yet yet ascertained
- 3. Assumes it self in a particular position with respect to the axis of the Earth. — Poles — Variation
- 4. Similar poles repel & Dissimilar poles attract each other — Curves —
- 5. Magnetism not diminished by communication, nor interrupted by the interposition of any body between the Magnet and the iron
- 6. Magnets made various ways — needles touched — Mariner's Compass

7. Theory of Magnetism

- \* Any pole of the magnet attracts a contrary pole in the needle
- x Inclination or Dip —