Houses/Skara Brae

(Skara Brae is a Stone Age settlement in the Orkneys.)

1.

In the end houses always let you go.

The sawing continues in the clear blue air of morning: insects in grass like tinder or neighbors adding rooms. The mulberry tree's shadow is engraved on pavement, in the light flies gather, paths wind down the mountain among terraced olive groves. Looking back you'd see the roofs—tiles weighted with limestone boulders against ferocious winds—and then a swathe of sky, white-bannered, criss-crossed with trails of vapor from the dawn manoeuvres of the bombers at the base nearby.

2.

We had a house built by the moving sea. We poked fingers into salt pools, mirrors in granite outcrops, where the hermit crabs hurried to shelter under the slow fronds of brown weeds,

where the sand was firm on the beach. Mother watched us, sitting in the sun writing letters, a notepad propped on her knees, her back against a log of red cedar lost from the upcountry booms. When we walked, our feet scarcely left tracks.

Stay on the beach, she said, and don't try to explore the paths, where the saw ripped like torn silk into the silence of woodlots.

3.

There the houses stand in the sea's flood swelling above the rim of grassland: mounds, midden heaps and whale bone rafters abandoned to the encroaching dunes. Roofs are gone, hearths are scattered, beds broken. The paths are clotted with bracken. Sand seeps into the cracks between the stones and fills up crevices like mouths.

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